



<http://www.kontron.com>

Nor Flash 的测试程序

经常看见网上有兄弟们问有没有 Nor Flash 的测试程序,我也是从一点不懂开始学的,自己写了这个程序.希望对大家有帮助.

板子的配置和我前一篇的boot loader 全程详解中的一样,先来看看 flash 的写操作,flash 型号是 StrataFlash Memory (J3) NOR Flash

写 Flash 需要用到以下的命令:

- 1.Read Array
- 2.Read Status Register
- 3.Clear Status Register
- 4.Write to Buffer
- 5.Block Erase
- 6.Clear Block Lock-Bits

具体如何操作 请看代码分析或者手册

写 Flash “Byte/Word Program Flowchart” 为 2 个总线周期

流程如下:

Start-> Write 40H, Address-> Read Status Register-> SR.7 =?-> Full Status
Check if Desired-> Byte/Word Program Complete

其中 Write 40H, Address 的指令如下:

Word/Byte Program SCS/BCS 2 (周期 1Write X 0x40 or 0x10)(周期 2Write PA
PD) 1,12,13

PA = Address of memory location to be programmed.

PD = Data to be programmed at location PA. Data is latched on the rising
edge of WE#.

下面是代码解释:

```
#define U32 unsigned int  
#define U16 unsigned short
```



<http://www.kontronn.com>

```
#define S32 int

#define S16 short int

#define U8 unsigned char

#define S8 char

//My Addr

#define MY_FLASHADDR 0x08040000//写入的目标地址

#define RAM_STARTADDR 0x30180000//数据在 Ram 中的开始得志

#define RAM_READOUT_STARTADDR 0x31000000//验证的地址

#define TIME_WAIT_FLASH 100//Flash 命令执行后,等待的时间

////////////////////////////////////

void IntelFlashWrite(void);

void delay(int);// /Flash 命令执行后,等待

void panic(int i);

void clearstatusreg(void);//出错后要清除状态寄存器

////////////////////////////////////

int main()

{

IntelFlashWrite();

return 0;

}

void IntelFlashWrite()

{

U16 temp; //16 位数据线,所以用 U16

U16 readfromflash,readfromram;

int i = 0;

int count = 0;

*(U16*)MY_FLASHADDR = 0x60;// 清除 Block Lock-Bits

delay(TIME_WAIT_FLASH);//等一下
```



<http://www.kontronn.com>

```
*(U16*)MY_FLASHADDR = 0xD0; // 清除 Block Lock-Bits, 周期 2 操作
delay(TIME_WAIT_FLASH);
*(U16*)MY_FLASHADDR = 0x20; // 块擦除, 虽然手册里没说要块擦除. 但是我们的
片子如果不擦除的话, 有时候会写不进去.
delay(TIME_WAIT_FLASH);
*(U16*)MY_FLASHADDR = 0xD0; // 块擦除, 周期 2 操作
delay(TIME_WAIT_FLASH);
for(i = 0; i <= 0x20000; i += 2, count = 0) // 128k 为一个 block
{
    readfromram = *(U16*)(RAM_STARTADDR+i); // 从 ram 中把数据读出来
    *(U16*)(MY_FLASHADDR+i) = 0x40; // 写操作, 周期 1
    delay(TIME_WAIT_FLASH); // 等等
    *(U16*)(MY_FLASHADDR+i) = readfromram; // 写操作, 周期 2
    temp = *(U16*)(MY_FLASHADDR+i); // After the program sequence is written,
    the device automatically outputs SRD when read
    while(((temp & 0x80) == 0) && (count < 1000))
    {
        temp = *(U16*)(MY_FLASHADDR+i);
        count++;
    } // 读 1000 次状态寄存器, 超过 1000 次, 就终止.
    if(count >= 1000) // over time
    {
        count = 0;
        while(1);
    }
    else // 读出状态寄存器
    {
        *(U16*)(MY_FLASHADDR+i) = 0xFF; // 发出 readarray 命令
```



<http://www.kontronn.com>

```
delay(10);

readfromflash = *(U16*)(RAM_STARTADDR+i); //从 Flash 读出刚才写入的数据
if(readfromflash!=readfromram) //相等就好了
{
count = 0;
temp = 0;
readfromram = 0;
readfromflash = 0;
while(1);
}
}
if((temp&0x8) == 0x8) //Programming to Voltage Error Detect
{
while(1);
}
if((temp&0x2) == 0x2) //Device Protect Detect
{
while(1);
}
if((temp&0x10) == 0x10) //Programming Error
{
while(1);
}
count = 0;
temp = 0;
readfromram = 0;
readfromflash = 0;
}
```



<http://www.kontronn.com>

Nor Flash 的测试程序

Version 2.0

```
while(1);//写完了
```

```
}
```

```
void delay(int i)
```

```
{
```

```
volatile int j = 0;
```

```
volatile int q;
```

```
for(;j<=i;j++)
```

```
q = j*j;
```

```
}
```

```
void clearstatusreg()
```

```
{
```

```
*(U16*)MY_FLASHADDR = 0x50;
```

```
}
```